



SANDRINGHAM GOLF CLUB

MATCH PLAY INSTRUCTIONS

The game is played in holes.

Record on score card +, -, or 0.

The score is kept using the terms

- "Holes Up"
- "Holes Down"
- "All Square" or "Halved"

A hole is All Square if each player holes out in the same number of strokes or the same nett score.

If player A has a handicap of 36 and player B has a handicap of 40, according to the Match play Index, player A must allow player B an extra shot on the first 4 Matchplay Index holes. A player may concede a hole or a stroke at any time prior to the conclusion of the hole, if they think that they cannot win the hole. Such a concession cannot be declined or withdrawn.

Additional information:

- Each pair must play strictly in turn with every shot, (including on the green) with the player furthest from the hole hitting first (ready golf is not an option).
- The player who won the last hole must tee off first on the next hole.
- You should not comment on the play of the other pair or interfere in their competition in any way.
- When you get to the green, you must all mark your balls and one pair holes out first and then proceeds to the next tee.
- Always check your opponent's score on arrival at the green to avoid confusion with the score e.g. "are you on for four?"
- A match is won by the player when the number of holes "UP" is greater than the number of holes remaining to be played e.g. if the player is 4 holes up at the end of the 15th hole your opponent cannot win and the competition is completed.
- Bring score cards to the desk on completion as they will need to be checked if there is a countback.

Match Play Index by Hole:

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	18	8	12	3	14	6	10	1	16	5	11	2	15	7	13	4	17	9