



# SANDRINGHAM GOLF CLUB ETIQUETTE

***THERE IS ONLY ONE THING WORSE THAN PLAYING POORLY, AND THAT IS HAVING TO WAIT TO DO SO.***

## Rule 5.6b PROMPT PACE OF PLAY

“A round of golf is meant to be played at a prompt pace. Each player should recognize that his or her pace of play is likely to affect how long it will take other players to play their rounds, including both those in the player’s own group and those in following groups.”

## READY GOLF

**READY GOLF** means THINKING AHEAD so that you are ready to play when it is your turn.

**READY GOLF** applies EVERYWHERE on the golf course: on the tees, on the fairways and on the greens.

**READY GOLF** means being READY to play, not playing when you are ready.

Here are some simple guidelines:

- Leave your head covers in your car (especially the driver and putter).
- Walk to your ball as soon as possible and safe to do so.
- Choose your club and think about the shot in advance.
- When a ball might be lost, select to play a provisional ball before leaving original site – either tee shot or fairway shot (3<sup>rd</sup> stroke off the tee), or put another ball into play under penalty of stroke and distance. Only 3 minutes to search for a lost ball.
- It is not poor etiquette to play out of turn (except to purposely obtain an advantage).
- When you reach the green, leave your buggy as close as possible to the next tee but not in front of the green, this allows the next group to play to the green as soon as it is safe to do so.
- If someone hits a shot and chips it over to the other side of the green and has to walk all the way around to their ball, other players should consider putting while they are waiting for the player to get ready.
- When on the putting green, line up your putt before it is your turn, and if it is practical putt out immediately instead of marking, if you are not in someone else’s line.
- The first two players to putt out can move to the next tee.
- When leaving the green walk behind the green, not in front.
- Each group must maintain a prompt pace of play. It is important to keep up with the group in front. Any group with a clear hole in front of them will be considered out of position.

*(Note: Ready Golf for Match Play does not apply).*



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## SCORING WITH YOUR PARTNER

It is important to keep track of your own score and your partner's score as you go. Here are some useful tips:

- Share your number of shots with your partner when you arrive on the green and when you putt out.
- Agree and enter your scores together at the next tee, before or after teeing off.
- Periodically check your cumulative scores, especially after the front 9.

If you have followed these tips, checking and submitting your scores at the end of the round should be a formality.

## RESPECT FOR PLAYERS

- Don't talk or distract a player when they are playing a stroke.
- Don't stand behind or near a player when they are playing a stroke.
- Don't stand or walk on partners lie on green.
- Don't stand behind or in front of partner when putting.
- Mark your ball on the green with marker behind the ball.
- Remember that you are not the only one playing golf – others do not need a commentary of your game.
- Endeavour to assist members not as knowledgeable as yourself in the game.

## RESPECT FOR COURSE

- Carry and use a sand bucket and repair any divots – yours and others.
- Repair any pitch marks on the green.
- Give way to ground staff.
- Use rakes to smooth bunkers and leave rake in the lowest part of the bunker (not on the side wall which stops the ball rolling). If rakes are not available, smooth bunker with your foot. Refer to Local Rules.